



Dog Intelligence Test (Just for Fun!)



According to S. Coren, Author of “The Intelligence of Dogs”, there are three types of dog intelligence.

1. Adaptive intelligence (Learning and problem solving)
2. Instinctive intelligence
3. Working/ Obedience intelligence (Breed dependent)

Coren devised the intelligence test for dogs below: Have fun with it, and remember if your dog does not score highly it’s NOT the end of the world!

TEST ONE – Food Under Can (Tests Problem Solving Ability)

You will need:

An empty tub or can
Some fabulous treats
(cheese, or meat etc)
A stop watch

HOW TO DO THE TEST

1. Sit the dog (Get someone to hold the collar if he won’t sit)
2. Show the dog the treat and let him sniff it
3. With the dog’s full attention, place the treat on the ground and place the tub on top of it.
4. Start timing and encourage the dog to get the food.

Score Chart

| | |
|--|----------|
| Dog knocks can over and gets treat in 5 seconds or less | 5 points |
| Dog knocks can over and gets treat in 5 - 15 seconds | 4 points |
| Dog knocks can over and gets treat in 15 - 30 seconds | 3 points |
| Dog knocks can over and gets treat in 30 – 60 seconds | 2 points |
| Dog sniffs can but can’t get the treat in 60 seconds or less | 1 point |
| Your score | |

TEST TWO – Dog Under Towel (Tests Problem Solving Ability)

You will need:
A large bath towel
A stop watch

HOW TO DO THE TEST

1. Your dog should be awake and reasonably active
2. Let the dog sniff the towel
3. Throw the towel over the dog's head so its head and shoulders are covered
4. Start timing and watch silently

If you think your dog is distressed remove the towel but don't make a fuss of the dog

Score Chart

| | |
|--|----------|
| Dog frees itself in 5 seconds or less | 5 points |
| Dog frees itself in 5 - 15 seconds | 4 points |
| Dog frees itself 15 - 30 seconds | 3 points |
| Dog frees itself in 30 – 60 seconds | 2 points |
| Dog hasn't freed itself in 60 seconds (Go and rescue your dog) | 1 point |
| Your score | |

TEST THREE – Can your Dog Recognise A Smile?

You will need:
A smile
Your dog

HOW TO DO THE TEST

1. Your dog should sit about 2metres away from you
2. Do not tell the dog to sit or stay
3. Stare into your dog's face – when your dog looks at you, count silently to 3 seconds and smile broadly.

Score Chart

| | |
|--|----------|
| Dog comes to you with tail wagging | 5 points |
| Dog comes slowly, or only part of the way, with no tail wagging | 4 points |
| Dog stands or rises to a sitting position, but does not walk towards you | 3 points |
| Dog moves away from you | 2 points |
| Dog pays no attention | 1 point |
| Your score | |

TEST FOUR– Food under towel (A more difficult problem solving test)

You will need:
A tea towel or similar
A good sized treat
A stop watch

HOW TO DO THE TEST

1. Sit by your dog, someone hold the collar if it won't stay
2. Show your dog the food and let it sniff it
3. With the dog's full attention, slowly place the food on the ground about 2 metres away from it. While the dog watches, cover the food with the towel
4. Start timing and encourage your dog to get the food

Score Chart

| | |
|---|----------|
| Dog gets the food in 15 seconds or less | 5 points |
| Dog gets the food in 15 to 30 seconds | 4 points |
| Dog gets the food in 30 - 60 seconds or less | 3 points |
| Dog tries to get the food, but gives up | 2 points |
| Dog doesn't even try to get the food within 2 minutes | 1 point |
| Your score | |

TEST FIVE– Retrieving from under a barrier (A problem solving and manipulation ability test)

You will need:
A table or barrier, low enough for the dog's paws to go under but not its head

A good sized treat
A stop watch

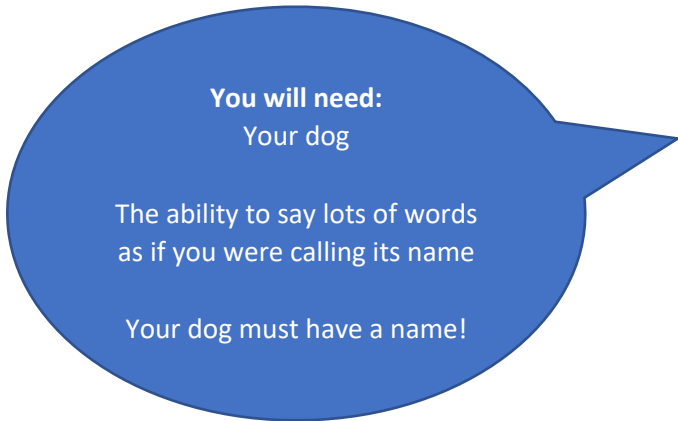
HOW TO DO THE TEST

1. Make sure your dog is watching you
2. Show your dog the treat and even let your dog sniff it
3. With the dog's full attention, slowly place the treat just far enough under the table so that the dog can use its paws to retrieve it.
4. Start timing and encourage your dog to get the food

Score Chart

| | |
|--|----------|
| Dog uses its paws to retrieve the food in 60 seconds or less | 5 points |
| Dog uses its paws to retrieve the food in 1 – 3 minutes | 4 points |
| Dog uses its muzzle only and fails to get the food, OR uses paws but fails to get the food after 3 minutes | 3 points |
| Dog doesn't use its paws, simply sniffs and has a couple of tries with the muzzle | 2 points |
| Dog makes no attempt to retrieve the treat after 3 minutes | 1 point |
| Your score | |

TEST SIX – Does your dog know its name? (This is a test of language comprehension)



HOW TO DO THE TEST

1. Make sure your dog is settled comfortably about 2 metres away from you
2. In the same tone of voice you use to call your dog, call “refrigerator” or similar (not a word your dog might know) – My dog responds to “Poo Bag” as a trigger for a walk.

Score Chart

| | |
|--|----------|
| Dog shows some response to move towards you | 3 points |
| Dog does not come, try a different word in the same tone, if the dog moves towards you | 2 points |
| Dog does not respond, so call its name. If the dog moves towards you | 5 points |
| Dog does not respond, call its name a second time, if dog moves toward you | 4 points |
| Dog makes no attempt to move towards you | 1 point |
| Your score | |

SCORES ON THE DOORS:

Enter your dog’s score and add up to find the total

| | |
|--|--|
| TEST ONE – Food Under Can (Tests Problem Solving Ability) | |
| TEST TWO – Dog Under Towel (Tests Problem Solving Ability) | |
| TEST THREE – Can your Dog Recognise A Smile? | |
| TEST FOUR– Food under towel (A more difficult problem solving test) | |
| TEST FIVE– Retrieving from under a barrier (A problem solving and manipulation ability test) | |
| TEST SIX – Does your dog know its name? (This is a test of language comprehension) | |
| Total | |

Have you got a Genius or a bit of a Doggie Doofus?



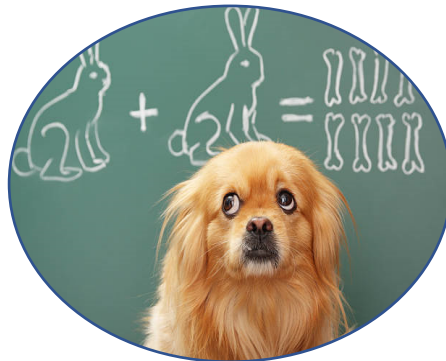
Over 25 points – Your dog is a genius

15-25 points – Your dog is smart but won't go to Cambridge



5-15 points – Your dog is not too bright, but probably cute!!

Below 5 points – Uh, oh...



Remember, this test is just for fun! Older, unwell and very young pups may not score as highly because they lack experience or motivation. OR your treats may not be good enough!